Fakultät für Mathematik und Informatik

Modulhandbuch

Cybersecurity MSc

25. Mai 2023
Liste der Modulbereiche und Module
Modulbereich 1

Stammvorlesungen
Modulverantwortliche/r  Prof. Dr. Kurt Mehlhorn

Dozent/inn/en  Prof. Dr. Raimund Seidel
               Prof. Dr. Kurt Mehlhorn

Zulassungsvoraussetzungen  For graduate students: C, C++, Java

Leistungskontrollen / Prüfungen  • Regular attendance of classes and tutorials
                                   • Passing the midterm and the final exam
                                   • A re-exam takes place during the last two weeks before the start of lectures
                                     in the following semester.

Lehrveranstaltungen / SWS  4 h lectures
                           + 2 h tutorial
                           = 6 h (weekly)

Arbeitsaufwand  90 h of classes
               + 180 h private study
               = 270 h (= 9 ECTS)

Modulnote  Will be determined from performance in exams, exercises and practical tasks. The
           exact modalities will be announced at the beginning of the module.

Sprache  English

Lernziele / Kompetenzen

The students know standard algorithms for typical problems in the area’s graphs, computational geometry, strings and optimization. Furthermore, they master a number of methods and data-structures to develop efficient algorithms and analyze their running times.

Inhalt

• graph algorithms (shortest path, minimum spanning trees, maximal flows, matchings, etc.)
• computational geometry (convex hull, Delaunay triangulation, Voronoi diagram, intersection of line segments, etc.)
• strings (pattern matching, suffix trees, etc.)
• generic methods of optimization (tabu search, simulated annealing, genetic algorithms, linear programming, branch-and-bound, dynamic programming, approximation algorithms, etc.)
• data-structures (Fibonacci heaps, radix heaps, hashing, randomized search trees, segment trees, etc.)
• methods for analyzing algorithms (amortized analysis, average-case analysis, potential methods, etc.)

Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
Artificial Intelligence

<table>
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Modulverantwortliche/r  Prof. Dr. Jörg Hoffmann
Dozent/inn/en  Prof. Dr. Jörg Hoffmann  Prof. Dr. Jana Köhler

Zulassungsvoraussetzungen  For graduate students: none

Leistungskontrollen / Prüfungen  
- Regular attendance of classes and tutorials
- Solving of weekly assignments
- Passing the final written exam
- A re-exam takes place during the last two weeks before the start of lectures in the following semester.

Lehrveranstaltungen / SWS  
- 4 h lectures
- + 2 h tutorial
- = 6 h (weekly)

Arbeitsaufwand  
- 90 h of classes
- + 180 h private study
- = 270 h (= 9 ECTS)

Modulnote  Will be determined from the performance in exams. The exact modalities will be announced at the beginning of the module.

Sprache  English

Lernziele / Kompetenzen

Knowledge about basic methods in Artificial Intelligence

Inhalt

Problem-solving:
- Uninformed- and informed search procedures
- Adversarial search

Knowledge and reasoning:
- Propositional logic
- SAT
- First-order logic, Inference in first-order logic
- Knowledge representation, Semantic Web
- Default logic, rule-based mechanisms

Planning:
- STRIPS formalism and complexity
- Delete relaxation heuristics

Probabilistic reasoning:
- Basic probabilistic methods
- Bayesian networks
Literaturhinweise

Russel & Norvig Artificial Intelligence: A Modern Approach; further reading will be announced before the start of the course on the course page on the Internet.
Lernziele / Kompetenzen

AVCN will deepen the students' knowledge on modern communications systems and will focus on wireless systems.

Since from a telecommunications perspective the combination of audio/visual data – meaning inherently high data rate and putting high requirements on the realtime capabilities of the underlying network – and wireless transmission – that is unreliable and highly dynamic with respect to the channel characteristics and its capacity – is the most demanding application domain.

Inhalt

As the basic principle the course will study and introduce the building blocks of wireless communication systems. Multiple access schemes like TDMA, FDMA, CDMA and SDMA are introduced, antennas and propagation incl. link budget calculations are dealt with and more advanced channel models like MIMO are investigated. Modulation and error correction technologies presented in Telecommunications I will be expanded by e.g. turbo coding and receiver architectures like RAKE and BLAST will be introduced. A noticeable portion of the lecture will present existing and future wireless networks and their extensions for audio/visual data. Examples include 802.11n and the terrestrial DVB system (DVB-T2).

Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
Weitere Informationen

This module was formerly also known as *Telecommunications II*. 
Automated Reasoning

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**Modulverantwortliche/r** Prof. Dr. Christoph Weidenbach

**Dozent/inn/en** Prof. Dr. Christoph Weidenbach

**Zulassungsvoraussetzungen** Introduction to Computational Logic

**Leistungskontrollen / Prüfungen**
- Regular attendance of classes and tutorials
- Weekly assignments
- Practical work with systems
- Passing the final and mid-term exam
- A re-exam takes place during the last two weeks before the start of lectures in the following semester.

**Lehrveranstaltungen / SWS**
- 4 h lectures
- + 2 h tutorial
- = 6 h (weekly)

**Arbeitsaufwand**
- 90 h of classes
- + 180 h private study
- = 270 h (= 9 ECTS)

**Modulnote** Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.

**Sprache** English

**Lernziele / Kompetenzen**

The goal of this course is to provide familiarity with logics, calculi, implementation techniques, and systems providing automated reasoning.

**Inhalt**

Propositional Logic – CDCL, Superposition - Watched Literals
First-Order Logic without Equality – (Ordered) Resolution,
Equations with Variables – Completion, Termination
First-Order Logic with Equality – Superposition (SUP) - Indexing

**Literaturhinweise**

Will be announced before the start of the course on the course page on the Internet.
Compiler Construction

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**Modulverantwortliche/r**  Prof. Dr. Sebastian Hack  
**Dozent/innen**  Prof. Dr. Sebastian Hack  
**Zulassungsvoraussetzungen**  For graduate students: none  
**Leistungskontrollen / Prüfungen**  
- Regular attendance of classes and tutorials  
- Written exam at the end of the course, theoretical exercises, and compiler-laboratory project.  
- A re-exam takes place during the last two weeks before the start of lectures in the following semester.  
**Lehrveranstaltungen / SWS**  
4 h lectures  
+ 2 h tutorial  
= 6 h (weekly)  
**Arbeitsaufwand**  
90 h of classes  
+ 180 h private study  
= 270 h (= 9 ECTS)  
**Modulnote**  Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.  
**Sprache**  English  

**Lernziele / Kompetenzen**

The students learn, how a source program is lexically, syntactically, and semantically analyzed, and how they are translated into semantically equivalent machine programs. They learn how to increase the efficiency by semantics-preserving transformations. They understand the automata-theoretic foundations of these tasks and learn, how to use the corresponding tools.

**Inhalt**

Lexical, syntactic, semantic analysis of source programs, code generation for abstract and real machines, efficiency-improving program transformations, foundations of program analysis.

**Literaturhinweise**

Will be announced before the start of the course on the course page on the Internet.
Complexity Theory

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Moduleverantwortliche/r  Prof. Dr. Markus Bläser

Dozent/inn/en  Prof. Dr. Raimund Seidel
Prof. Dr. Markus Bläser

Zulassungsvoraussetzungen  undergraduate course on theory of computation (e.g. Grundzüge der Theoretischen Informatik) is highly recommend.

Leistungskontrollen / Prüfungen
- Regular attendance of classes and tutorials
- assignments
- exams (written or oral)

Lehrveranstaltungen / SWS
- 4 h lectures
- + 2 h tutorial
  = 6 h (weekly)

Arbeitsaufwand
- 90 h of classes
- + 180 h private study
  = 270 h (= 9 ECTS)

Modulnote  Will be calculated from the results in the assignments and/or exams, as announced by the Lecturer at the beginning of the course

Sprache  English

Lernziele / Kompetenzen
The aim of this lecture is to learn important concepts and methods of computational complexity theory. The student shall be enabled to understand recent topics and results in computational complexity theory.

Inhalt
Relation among resources like time, space, determinism, nondeterminism, complexity classes, reduction and completeness, circuits and nonuniform complexity classes, logarithmic space and parallel complexity classes, Immerman-Szelepcsenyi theorem, polynomial time hierarchy, relativization, parity and the polynomial methods, Valiant-Vaziran theorem, counting problems and classes, Toda’s theorem, probabilistic computations, isolation lemma and parallel algorithms for matching, circuit identity testing, graph isomorphism and interactive proofs.

Literaturhinweise
Dexter Kozen: Theory of Computation, Springer
Schöning, Pruim: Gems of Theoretical Computer Science, Springer
Computer Algebra

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**Modulverantwortliche/r** Prof. Dr. Frank-Olaf Schreyer

**Dozent/inn/en** Prof. Dr. Frank-Olaf Schreyer

**Zulassungsvoraussetzungen** For graduate students: none

**Leistungskontrollen / Prüfungen**
- Regular attendance of classes and tutorials
- Solving the exercises, passing the midterm and the final exam.

**Lehrveranstaltungen / SWS**
- 4 h lectures
- + 2 h tutorial
- = 6 h (weekly)

**Arbeitsaufwand**
- 90 h of classes
- + 180 h private study
- = 270 h (= 9 ECTS)

**Modulnote** Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.

**Sprache** English

**Lernziele / Kompetenzen**

Solving problems occurring in computer algebra praxis
The theory behind algorithms

**Inhalt**

Arithmetic and algebraic systems of equations in geometry, engineering and natural sciences
- integer and modular arithmetics, prime number tests
- polynomial arithmetics and factorization
- fast Fourier-transformation, modular algorithms
- resultants, Gröbnerbasen
- homotopy methods for numerical solving
- real solutions, Sturm chains and other rules for algebraic signs

**Literaturhinweise**

Will be announced before the start of the course on the course page on the Internet.
This course provides the theoretical and practical foundation for computer graphics. It gives a wide overview of topics, techniques, and approaches used in various aspects of computer graphics but has some focus on image synthesis or rendering. The first part of the course uses ray tracing as a driving application to discuss core topics of computer graphics, from vector algebra all the way to sampling theory, the human visual system, sampling theory, and spline curves and surfaces. A second part then uses rasterization approach as a driving example, introducing the camera transformation, clipping, the OpenGL API and shading language, plus advanced techniques.

As part of the practical exercises the students incrementally build their own ray tracing system. Once the basics have been covered, the students participate in a rendering competition. Here they can implement their favorite advanced algorithm and are asked to generate a high-quality rendered image that shows their techniques in action.

**Inhalt**

- Introduction
- Overview of Ray Tracing and Intersection Methods
- Spatial Index Structures
- Vector Algebra, Homogeneous Coordinates, and Transformations
- Light Transport Theory, Rendering Equation
- BRDF, Materials Models, and Shading
- Texturing Methods
- Spectral Analysis, Sampling Theory
- Filtering and Anti-Aliasing Methods
• Recursive Ray Tracing & Distribution Ray-Tracing
• Human Visual System & Color Models
• Spline Curves and Surfaces
• Camera Transformations & Clipping
• Rasterization Pipeline
• OpenGL API & GLSL Shading
• Volume Rendering (opt.)

Literaturhinweise

Will be announced in the lecture.
Modulverantwortliche/r Dr. Nico Döttling

Dozent/inn/en Prof. Dr. Cas Cremers
Dr. Nico Döttling
Dr. Antoine Joux
Dr. Lucjan Hanzlik
Dr. Julian Loss

Zulassungsvoraussetzungen For graduate students: Basic knowledge in theoretical computer science required, background knowledge in number theory and complexity theory helpful

Leistungskontrollen/Prüfungen • Oral / written exam (depending on the number of students)
• A re-exam is normally provided (as written or oral examination).

Lehrveranstaltungen/SWS 4 h lectures
+ 2 h tutorial
= 6 h (weekly)

Arbeitsaufwand 90 h of classes
+ 180 h private study
= 270 h (= 9 ECTS)

Modulnote Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.

Sprache English

Lernziele/Kompetenzen

The students will acquire a comprehensive knowledge of the basic concepts of cryptography and formal definitions. They will be able to prove the security of basic techniques.

Inhalt

• Symmetric and asymmetric encryption
• Digital signatures and message authentication codes
• Information theoretic and complexity theoretic definitions of security, cryptographic reduction proofs
• Cryptographic models, e.g. random oracle model
• Cryptographic primitives, e.g. trapdoor-one-way functions, pseudo random generators, etc.
• Cryptography in practice (standards, products)
• Selected topics from current research

Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
**Data Networks**

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**Modulverantwortliche/r** Prof. Dr.-Ing. Holger Hermanns

**Dozent/inn/en** Prof. Dr.-Ing. Holger Hermanns
Prof. Dr. Anja Feldmann

**Zulassungsvoraussetzungen** For graduate students: none

**Leistungskontrollen / Prüfungen**
- Regular attendance of classes and tutorials
- Qualification for final exam through mini quizzes during classes
- Possibility to get bonus points through excellent homework
- Final exam
- A re-exam takes place during the last two weeks before the start of lectures in the following semester.

**Lehrveranstaltungen / SWS**
- 4 h lectures
- + 2 h tutorial
- = 6 h (weekly)

**Arbeitsaufwand**
- 90 h of classes
- + 180 h private study
- = 270 h (= 9 ECTS)

**Modulnote** Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.

**Sprache** English

**Lernziele / Kompetenzen**

After taking the course students have
- a thorough knowledge regarding the basic principles of communication networks,
- the fundamentals of protocols and concepts of protocol,
- insights into fundamental motivations of different pragmatics of current network solutions,
- introduction to practical aspects of data networks focusing on internet protocol hierarchies

**Inhalt**

Introduction and overview

Cross section:
- Stochastic Processes, Markov models,
- Fundamentals of data network performance assessment
- Principles of reliable data transfer
- Protocols and their elementary parts
- Graphs and Graph algorithms (maximal flow, spanning tree)
- Application layer:
- Services and protocols
- FTP, Telnet
- Electronic Mail (Basics and Principles, SMTP, POP3, ..)
- World Wide Web (History, HTTP, HTML)
• Transport Layer:
  • Services and protocols
  • Addressing
  • Connections and ports
  • Flow control
  • QoS
  • Transport Protocols (UDP, TCP, SCTP, Ports)

• Network layer:
  • Services and protocols
  • Routing algorithms
  • Congestion Control
  • Addressing
  • Internet protocol (IP)

• Data link layer:
  • Services and protocols
  • Medium access protocols: Aloha, CSMA (-CD/CA), Token passing
  • Error correcting codes
  • Flow control
  • Applications: LAN, Ethernet, Token Architectures, WLAN, ATM
  • Physical layer
  • Peer-to-Peer and Ad-hoc Networking Principles

**Literaturhinweise**

Will be announced before the start of the course on the course page on the Internet.
Database Systems

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Modulverantwortliche/r  Prof. Dr. Jens Dittrich
Dozent/inn/en  Prof. Dr. Jens Dittrich

Zulassungsvoraussetzungen  especially Saarland University CS department’s undergraduate lecture Big Data Engineering (former Informationssysteme), Programmierung 1 and 2, Algorithmen und Datenstrukturen as well as Nebenläufige Programmierung

For graduate students:
- motivation for databases and database management systems;
- the relational data model;
- relational query languages, particularly relational algebra and SQL;
- solid programming skills in Java and/or C++
- undergrad courses in algorithms and data structures, concurrent programming

Leistungskontrollen / Prüfungen
- Passing a two-hour written exam at the end of the semester
- Successful demonstration of programming project (teams of up to three students are allowed); the project may be integrated to be part of the weekly assignments

Grades are based on written exam; 50% in weekly assignments (in paper and additionally paper or electronic quizzes) must be passed to participate in the final and repetition exams.

A repetition exam takes place during the last two weeks before the start of lectures in the following semester.

Lehrveranstaltungen / SWS  4 h lectures
+ 2 h tutorial
= 6 h (weekly)

This class may be run as a flipped classroom, i.e. 2 hours of lectures may be replaced by self-study of videos/papers; the other 2 hours may be used to run a group exercise supervised by the professor called “the LAB”

Arbeitsaufwand  90 h of classes
+ 180 h private study
= 270 h (= 9 ECTS)

Modulnote  Will be determined based on project, midterm and best of endterm and reexam.

Sprache  English

Lernziele / Kompetenzen

Database systems are the backbone of most modern information systems and a core technology without which today’s economy – as well as many other aspects of our lifes – would be impossible in their present forms. The course teaches the architectural and algorithmic foundations of modern database management systems (DBMS), focussing on database systems internals rather than applications. Emphasis is made on robust and time-tested techniques that have led databases to be considered a mature technology and one of the greatest success stories in computer science. At the same time, opportunities for exciting research in this field will be pointed out.

In the exercise part of the course, important components of a DBMS will be treated and where possible implemented and their performance evaluated. The goal this is to work with the techniques introduced in the lecture and to understand them and their practical implications to a depth that would not be attainable by purely theoretical study.
Inhalt

The course "Database Systems" will introduce students to the internal workings of a DBMS, in particular:

- storage media (disk, flash, main memory, caches, and any other future storage medium)
- data managing architectures (DBMS, streams, file systems, clouds, appliances)
- storage management (DB-file systems, raw devices, write-strategies, differential files, buffer management)
- data layouts (horizontal and vertical partitioning, columns, hybrid mappings, compression, defragmentation)
- indexing (one- and multidimensional, tree-structured, hash-, partition-based, bulk-loading and external sorting, differential indexing, read- and write-optimized indexing, data warehouse indexing, main-memory indexes, sparse and dense, direct and indirect, clustered and unclustered, main memory versus disk and/or flash-based)
- processing models (operator model, pipeline models, push and pull, block-based iteration, vectorization, query compilation)
- processing implementations (join algorithms for relational data, grouping and early aggregation, filtering)
- query processing (scanning, plan computation, SIMD)
- query optimization (query rewrite, cost models, cost-based optimization, join order, join graph, plan enumeration)
- data recovery (single versus multiple instance, logging, ARIES)
- parallelization of data and queries (horizontal and vertical partitioning, shared-nothing, replication, distributed query processing, NoSQL, MapReduce, Hadoop and/or similar and/or future systems)
- read-optimized system concepts (search engines, data warehouses, OLAP)
- write-optimized system concepts (OLTP, streaming data)
- management of geographical data (GIS, google maps and similar tools)
- main-memory techniques

Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
Modulverantwortliche/r: Prof. Dr.-Ing. Thorsten Herfet  
Dozent/inn/en: Prof. Dr.-Ing. Thorsten Herfet  

Zulassungsvoraussetzungen: The lecture requires a solid foundation of mathematics (differential and integral calculus) and probability theory. The course will, however, refresh those areas indispensably necessary for telecommunications and potential intensification courses and by this open this potential field of intensification to everyone of you.

Leistungskontrollen / Prüfungen: Regular attendance of classes and tutorials. Passing the final exam in the 2nd week after the end of courses. Eligibility: Weekly exercises / task sheets, grouped into two blocks corresponding to first and second half of the lecture. Students must provide min. 50% grade in each of the two blocks to be eligible for the exam.

Lehrveranstaltungen / SWS: 4 h lectures + 2 h tutorial = 6 h (weekly)

Arbeitsaufwand: 90 h of classes + 180 h private study = 270 h (= 9 ECTS)

Modulnote: Final exam mark

Sprache: English

Lernziele / Kompetenzen:

- Digital Signal Transmission and Signal Processing refreshes the foundation laid in "Signals and Systems" [Modulkennung]. Including, however, the respective basics so that the various facets of the introductory study period (Bachelor in Computer Science, Vordiplom Computer- und Kommunikationstechnik, Elektrotechnik or Mechatronik) and the potential main study period (Master in Computer Science, Diplom-Ingenieur Computer- und Kommunikationstechnik or Mechatronik) will be paid respect to.

Inhalt:

- As the basic principle, the course will give an introduction into the various building blocks that modern telecommunication systems do incorporate. Sources, sinks, source and channel coding, modulation and multiplexing are the major keywords, but we will also deal with dedicated pieces like A/D- and D/A-converters and quantizers in a little bit more depth.

- The course will refresh the basic transformations (Fourier, Laplace) that give access to system analysis in the frequency domain, it will introduce derived transformations (z, Hilbert) for the analysis of discrete systems and modulation schemes and it will briefly introduce algebra on finite fields to systematically deal with error correction schemes that play an important role in modern communication systems.

Literaturhinweise:

- Will be announced before the start of the course on the course page on the Internet.
Weitere Informationen

This module was formerly also known as *Telecommunications I.*
Distributed Systems

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**Modulverantwortliche/r** Prof. Peter Druschel, Ph.D.

**Dozent/inn/en** Prof. Peter Druschel, Ph.D.
Allen Clement, Ph.D

**Zulassungsvoraussetzungen** Operating Systems or Concurrent Programming

**Leistungskontrollen / Prüfungen**
- Regular attendance at classes and tutorials.
- Successful completion of a course project in teams of 2 students. (Project assignments due approximately every 2 weeks.)
- Passing grade on 2 out of 3 written exams: midterm, final exam, and a re-exam that takes place during the last two weeks before the start of lectures in the following semester.
- Final course grade: 50% project, 50% best 2 out of 3 exams.

**Lehrveranstaltungen / SWS**
4 h lectures
+ 2 h tutorial
= 6 h (weekly)

**Arbeitsaufwand**
90 h of classes
+ 180 h private study
= 270 h (= 9 ECTS)

**Modulnote** Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.

**Sprache** English

**Lernziele / Kompetenzen**
Introduction to the principles, design, and implementation of distributed systems.

**Inhalt**
- Communication: Remote procedure call, distributed objects, event notification, Inhalt dissemination, group communication, epidemic protocols.
- Distributed storage systems: Caching, logging, recovery, leases.
- Naming. Scalable name resolution.
- Synchronization: Clock synchronization, logical clocks, vector clocks, distributed snapshots.
- Fault tolerance: Replication protocols, consistency models, consistency versus availability trade-offs, state machine replication, consensus, Paxos, PBFT.
- Peer-to-peer systems: consistent hashing, self-organization, incentives, distributed hash tables, Inhalt distribution networks.
- Data centers. Architecture and infrastructure, distributed programming, energy efficiency.

**Literaturhinweise**
Will be announced before the start of the course on the course page on the Internet.
**Embedded Systems**

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**Modulverantwortliche/r** Prof. Bernd Finkbeiner, Ph.D

**Dozent/inn/en** Prof. Bernd Finkbeiner, Ph.D
Prof. Dr. Martina Maggio

**Zulassungsvoraussetzungen** keine

**Leistungskontrollen / Prüfungen**
- Written exam at the end of the course.
- Demonstration of the implemented system.
- A re-exam takes place during the last two weeks before the start of lectures in the following semester.

**Lehrveranstaltungen / SWS**

- 4 h lectures
- + 2 h tutorial
- = 6 h (weekly)

The course is accompanied by a laboratory project, in which a non-trivial embedded system has to be realized.

**Arbeitsaufwand**

- 90 h of classes
- + 180 h private study
- = 270 h (= 9 ECTS)

**Modulnote** Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.

**Sprache** English

**Lernziele / Kompetenzen**

The students should learn methods for the design, the implementation, and the validation of safety-critical embedded systems.

**Inhalt**

Embedded Computer Systems are components of a technical system, e.g. an airplane, a car, a household machine, a production facility. They control some part of this system, often called the plant, e.g. the airbag controller in a car controls one or several airbags. Controlling means obtaining sensor values and computing values of actuator signals and sending them.

Most software taught in programming courses is transformational, i.e. it is started on some input, computes the corresponding output and terminates. Embedded software is reactive, i.e. it is continuously active waiting for signals from the plant and issuing signals to the plant.

Many embedded systems control safety-critical systems, i.e. malfunctioning of the system will in general cause severe damage. In addition, many have to satisfy real-time requirements, i.e. their reactions to input have to be produced within fixed deadlines.

According to recent statistics, more than 99% of all processors are embedded. Processors in the ubiquitous PC are a negligible minority. Embedded systems have a great economical impact as most innovations in domains like avionics, automotive are connected to advances in computer control. On the other hand, failures in the design of such systems may have disastrous consequences for the functioning of the overall system. Therefore, formal specification techniques and automatic synthesis of software are used more than in other domains.

The course will cover most aspects of the design and implementation of embedded systems, e.g. specification mechanisms, embedded hardware, operating systems, scheduling, validation methods.
Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
<table>
<thead>
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**Modulverantwortliche/r**  Prof. Dr. Hans-Peter Seidel  
**Dozent/inn/en**  Prof. Dr. Hans-Peter Seidel  
Dr. Rhaleb Zayer  

**Zulassungsvoraussetzungen**  calculus and basic programming skills  

**Leistungskontrollen / Prüfungen**  
- Regular attendance and participation.  
- Weekly Assignments (10% bonus towards the course grade; bonus points can only improve the grade; they do not affect passing)  
- Passing the written exams (mid-term and final exam).  
- The mid-term and the final exam count for 50% each, but 10% bonus from assignments will be added.  
- A re-exam takes place at the end of the semester break or early in the next semester.  

**Lehrveranstaltungen / SWS**  
4 h lectures  
+ 2 h tutorial  
= 6 h (weekly)  

Practical assignments in groups of 3 students (practice)  
Tutorials consists of a mix of theoretical + practical assignments.  

**Arbeitsaufwand**  
90 h of classes  
+ 180 h private study  
= 270 h (= 9 ECTS)  

**Modulnote**  Will be based on the performance in exams, exercises and practical tasks. The detailed terms will be announced by the module coordinator.  

**Sprache**  English  

**Lernziele / Kompetenzen**  
Gaining knowledge of the theoretical aspect of geometric modelling problems, and the practical solutions used for modelling and manipulating curves and surfaces on a computer. From a broader perspective: Learning how to represent and interact with geometric models in a discretized, digital form (geometric representations by functions and samples; design of linear function spaces; finding “good” functions with respect to a geometric modelling task in such spaces).  

**Inhalt**  
- Differential geometry Fundamentals  
- Interpolation and Approximation  
- Polynomial Curves  
- Bezier and Rational Bezier Curves  
- B-splines, NURBS  
- Spline Surfaces  
- Subdivision and Multiresolution Modelling  
- Mesh processing  
- Approximation of differential operators  
- Shape Analysis and Geometry Processing
Literaturhinweise

Will be announced before the term begins on the lecture website.
**Human Computer Interaction**

<table>
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**Modulverantwortliche/r**  Prof. Dr. Jürgen Steimle

**Dozent/inn/en**  Prof. Dr. Jürgen Steimle

**Zulassungsvoraussetzungen**  undergraduate students: *Programmierung 1* and *2*
graduate students: none

**Leistungskontrollen / Prüfungen**
- Regular attendance of classes and tutorials
- Successful completion of exercises and course project
- Final exam
  - A re-exam takes place (as written or oral examination).

**Lehrveranstaltungen / SWS**  
- 4 h lectures
- + 2 h tutorial
  - = 6 h (weekly)

**Arbeitsaufwand**  
- 90 h of classes
  - + 180 h private study
  - = 270 h (= 9 ECTS)

**Modulnote**  Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.

**Sprache**  English

**Lernziele / Kompetenzen**

This course teaches the theoretical and practical foundations for human computer interaction. It covers a wide overview of topics, techniques and approaches used for the design and evaluation of modern user interfaces.

The course covers the principles that underlie successful user interfaces, provides an overview of input and output devices and user interface types, and familiarizes students with the methods for designing and evaluating user interfaces. Students learn to critically assess user interfaces, to design user interfaces themselves, and to evaluate them in empirical studies.

**Inhalt**

- Fundamentals of human-computer interaction
- User interface paradigms, input and output devices
- Desktop & graphical user interfaces
- Mobile user interfaces
- Natural user interfaces
- User-centered interaction design
- Design principles and guidelines
- Prototyping

**Literaturhinweise**

Will be announced before the start of the course on the course page on the Internet.
**Modulverantwortliche/r** Prof. Dr. Joachim Weickert

**Dozent/innen** Prof. Dr. Joachim Weickert

**Zulassungsvoraussetzungen** Undergraduate mathematics (e.g. Mathematik für Informatiker I-III) and elementary programming knowledge in C

**Leistungskontrollen / Prüfungen**
- For the homework assignments one can obtain up to 24 points per week. Actively participating in the classroom assignments gives 12 more points per week, regardless of the correctness of the solutions. To qualify for both exams one needs 2/3 of all possible points.
- Passing the final exam or the re-exam.
- A re-exam takes place during the last two weeks before the start of lectures in the following semester.

**Lehrveranstaltungen / SWS**
- 4 h lectures
- + 2 h tutorial
- = 6 h (weekly)

**Arbeitsaufwand**
- 90 h of classes
- + 180 h private study
- = 270 h (= 9 ECTS)

**Modulnote** Will be determined from the performance in the exam or the re-exam. The better grade counts.

**Sprache** English

**Lernziele / Kompetenzen**

Broad introduction to mathematical methods in image processing and computer vision. The lecture qualifies students for a bachelor thesis in this field. Together with the completion of advanced or specialised lectures (9 credits at least) it is the basis for a master thesis in this field.

**Inhalt**

Inhalt

1. Basics
   1.1 Image Types and Discretisation
   1.2 Degradations in Digital Images
2. Colour Perception and Colour Spaces
3. Image Transformations
   3.1 Continuous Fourier Transform
   3.2 Discrete Fourier Transform
   3.3 Image Pyramids
   3.4 Wavelet Transform
4. Image Compression
5. Image Interpolation
6. Image Enhancement
   6.1 Point Operations
6.2 Linear Filtering and Feature Detection
6.3 Morphology and Median Filters
6.3 Wavelet Shrinkage, Bilateral Filters, NL Means
6.5 Diffusion Filtering
6.6 Variational Methods
6.7 Deconvolution Methods

7. Texture Analysis
8. Segmentation
  8.1 Classical Methods
  8.2 Variational Methods
9. Image Sequence Analysis
  9.1 Local Methods
  9.2 Variational Methods

10. 3-D Reconstruction
  10.1 Camera Geometry
  10.2 Stereo
  10.3 Shape-from-Shading

11. Object Recognition
  11.1 Hough Transform
  11.2 Invariants
  11.3 Eigenspace Methods

**Literaturhinweise**

Will be announced before the start of the course on the course page on the Internet.
Modulverantwortliche/r Prof. Dr. Gerhard Weikum

Dozent/inn/en Prof. Dr. Gerhard Weikum

Zulassungsvoraussetzungen Good knowledge of undergraduate mathematics (linear algebra, probability theory) and basic algorithms.

Leistungskontrollen / Prüfungen
• Regular attendance of classes and tutor groups
• Presentation of solutions in tutor groups
• Passing 2 of 3 written tests (after each third of the semester)
• Passing the final exam (at the end of the semester)

Lehrveranstaltungen / SWS
4 h lectures
+ 2 h tutorial
= 6 h (weekly)

Arbeitsaufwand
90 h of classes
+ 180 h private study
= 270 h (= 9 ECTS)

Modulnote Will be determined by the performance in written tests, tutor groups, and the final exam. Details will be announced on the course web site.

Sprache English

Lernziele / Kompetenzen
The lecture teaches models and algorithms that form the basis for search engines and for data mining and data analysis tools.

Inhalt
Information Retrieval (IR) and Data Mining (DM) are methodologies for organizing, searching and analyzing digital Inhalts from the web, social media and enterprises as well as multivariate datasets in these contexts. IR models and algorithms include text indexing, query processing, search result ranking, and information extraction for semantic search. DM models and algorithms include pattern mining, rule mining, classification and recommendation. Both fields build on mathematical foundations from the areas of linear algebra, graph theory, and probability and statistics.

Literaturhinweise
Will be announced on the course web site.
Introduction to Computational Logic

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Modulverantwortliche/r: Prof. Dr. Gert Smolka

Dozent/inn/en: Prof. Dr. Gert Smolka

Zulassungsvoraussetzungen: keine

Leistungskontrollen / Prüfungen:
- Regular attendance of classes and tutorials.
- Passing the midterm and the final exam.

Lehrveranstaltungen / SWS:
4 h lectures + 2 h tutorial = 6 h (weekly)

Arbeitsaufwand:
90 h of classes + 180 h private study = 270 h (= 9 ECTS)

Modulnote: Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.

Sprache: English

Lernziele / Kompetenzen:
- structure of logic languages based on type theory
- distinction notation / syntax / semantics
- structure and formal representation of mathematical statements
- structure and formal representation of proofs (equational and natural deduction)
- solving Boolean equations
- proving formulas with quantifiers
- implementing syntax and deduction

Inhalt

Type Theory:
- functional representation of mathematical statements
- simply typed lambda calculus, De Bruijn representation and substitution, normalization, elimination of lambdas
- interpretations and semantic consequence
- Equational deduction, soundness and completeness
- Propositional Logic
- Boolean Axioms, completeness for 2-valued interpretation
- resolution of Boolean equations, canonical forms based on decision trees and resolution

Predicate Logic (higher-order):
- quantifier axioms
- natural deduction
- prenex and Skolem forms

Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
The lecture gives a broad introduction into machine learning methods. After the lecture the students should be able to solve and analyze learning problems.

- Regular attendance of classes and tutorials.
- 50% of all points of the exercises have to be obtained in order to qualify for the exam.
- Passing 1 out of 2 exams (final, re-exam).

Inhalt

- Bayesian decision theory
- Linear classification and regression
- Kernel methods
- Bayesian learning
- Semi-supervised learning
- Unsupervised learning
- Model selection and evaluation of learning methods
- Statistical learning theory
- Other current research topics

Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
### Lernziele / Kompetenzen

The course deals with Media Transport over the Internet. After the course students know how data- and mediatransport is solved in today’s Internet and have a good understanding of so called erasure channels. Besides the pure transport protocol design the course complements the fundamentals laid in TCI and TCII by introducing state-of-the-art error codes (Van-der-Monde-Codes, Fountain Codes) and by engineering tasks like the design of a Digital PLL.

### Inhalt

The course introduces media transmission over packet channels, specifically the Internet. After establishing a Quality of Service framework built on ITU requirements the course models erasure channels without and with memory. Key characteristics like the channel capacity and the minimum redundancy information are derived.

The second part of the course introduces current media transport protocol suites (TCP, UDP, RTP, RTSP) and middleware (ISMA, DLNA, UPnP, DVB-IPI).

In the second half of the course audiovisual coders used in the Internet are introduced (H.264, AAC), state-of-the-art forward error coding schemes (Van-der-Monde-Codes, Fountain Codes) are explained and essential elements like a Digital Phase-locked Loop are developed.

### Literaturhinweise

The course will come with a self contained manuscript. The most essential monographs used for and referenced within the manuscript are available in the Computer Science Library of Saarland University.
Weitere Informationen

This module was formerly also known as Future Media Internet.
Modulverantwortliche/r  Prof. Peter Druschel, Ph.D.
Dozent/inn/en       Prof. Peter Druschel, Ph.D.
                     Björn Brandenburg, Ph.D.
Zulassungsvoraussetzungen For graduate students: none
Leistungskontrollen / Prüfungen Regular attendance at classes and tutorials
Passing of 2 written exams (midterm and final exam)
A re-exam takes place during the last two weeks before the start of lectures in the
following semester.
Lehrveranstaltungen / SWS 4 h lectures
                           + 2 h tutorial
                           = 6 h (weekly)
Arbeitsaufwand         90 h of classes
                           + 180 h private study
                           = 270 h (= 9 ECTS)
Modulnote  Will be determined from performance in exams, exercises and practical tasks. The
exact modalities will be announced at the beginning of the module.
Sprache  English

Lernziele / Kompetenzen

Introduction to the principles, design, and implementation of operating systems

Inhalt

Process management:
- Threads and processes, synchronization
- Multiprogramming, CPU Scheduling
- Deadlock

Memory management:
- Dynamic storage allocation
- Sharing main memory
- Virtual memory

I/O management:
- File storage management
- Naming
- Concurrency, Robustness, Performance

Virtual machines
Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
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**Modulverantwortliche/r**  
Prof. Dr. Kurt Mehlhorn

**Dozent/inn/en**  
Prof. Dr. Kurt Mehlhorn  
Dr. Andreas Karrenbauer

**Zulassungsvoraussetzungen**  
For graduate students: none

**Leistungskontrollen / Prüfungen**
- Regular attendance of classes and tutorials
- Solving accompanying exercises, successful participation in midterm and final exam
- Grades: Yes
- The grade is calculated from the above parameters according to the following scheme: 20%, 30%, 50%
- A re-exam takes place during the last two weeks before the start of lectures in the following semester.

**Lehrveranstaltungen / SWS**
- 4 h lectures
- 2 h tutorial
- = 6 h (weekly)

**Arbeitsaufwand**
- 90 h of classes
- 180 h private study
- = 270 h (= 9 ECTS)

**Modulnote**  
Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.

**Sprache**  
English

**Lernziele / Kompetenzen**

The students learn to model and solve optimization problems from theory as from the real world

**Inhalt**

Linear Programming: Theory of polyhedra, simplex algorithm, duality, ellipsoid method  
Integer linear programming: Branch-and-Bound, cutting planes, TDI-Systems  
Network flow: Minimum cost network flow, minimum mean cycle cancellation algorithm, network simplex method  
Matchings in graphs: Polynomial matching algorithms in general graphs, integrality of the matching polytope, cutting planes  
Approximation algorithms: LP-Rounding, greedy methods, knapsack, bin packing, steiner trees and forests, survivable network design

**Literaturhinweise**

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**Modulverantwortliche/r**  
Prof. Dr. Michael Backes

**Dozent/inn/en**  
Prof. Dr. Michael Backes  
Prof. Dr. Cas Cremers

**Zulassungsvoraussetzungen**  
For graduate students: none

**Leistungskontrollen / Prüfungen**
- Regular attendance of classes and tutorials
- Passing the final exam
- A re-exam is normally provided (as written or oral examination).

**Lehrveranstaltungen / SWS**
- 4 h lectures  
- + 2 h tutorial  
- = 6 h (weekly)

**Arbeitsaufwand**
- 90 h of classes  
- + 180 h private study  
- = 270 h (= 9 ECTS)

**Modulnote**
Will be determined by the performance in exams, tutor groups, and practical tasks. Details will be announced by the lecturer at the beginning of the course.

**Sprache**
English

**Lernziele / Kompetenzen**

Description, assessment, development and application of security mechanisms, techniques and tools.

**Inhalt**

- Basic Cryptography,  
- Specification and verification of security protocols,  
- Security policies: access control, information flow analysis,  
- Network security,  
- Media security,  
- Security engineering

**Literaturhinweise**

Will be announced on the course website
Semantics

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Modulverantwortliche/r  Prof. Dr. Gert Smolka
Dozent/inn/en  Prof. Dr. Gert Smolka
Zulassungsvoraussetzungen  For graduate students: core lecture Introduction to Computational Logic
Leistungskontrollen / Prüfungen  • Regular attendance of classes and tutorials.
• Passing the midterm and the final exam
Lehrveranstaltungen / SWS  4 h lectures
+ 2 h tutorial
= 6 h (weekly)
Arbeitsaufwand  90 h of classes
+ 180 h private study
= 270 h (= 9 ECTS)
Modulnote  Will be determined from performance in exams, exercises and practical tasks. The exact modalities will be announced at the beginning of the module.
Sprache  English

Lernziele / Kompetenzen

Understanding of

• Logical structure of programming languages
• Formal models of programming languages
• Type and module systems for programming languages

Inhalt

Theory of programming languages, in particular:

• Formal models of functional and object-oriented languages
• Lambda Calculi (untyped, simply typed, System F, F-omega, Lambda Cube, subtyping, recursive types, Curry-Howard Correspondence)
• Algorithms for type checking and type reconstruction

Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
**Software Engineering**

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**Modulverantwortliche/r**  Prof. Dr. Sven Apel  
**Dozent/inn/en**  Prof. Dr. Sven Apel

**Zulassungsvoraussetzungen**
- Knowledge of programming concepts (as taught in the lectures *Programmierung 1* and *Programmierung 2*)
- Basic knowledge of software processes, design, and testing (as taught and applied in the lecture *Softwarepraktikum*)

**Leistungskontrollen / Prüfungen**
Beside the lecture and weekly practical exercises, there will be a number of assignments in the form of mini-projects for each student to work on (every two to three weeks). The assignments will be assessed based on the principles covered in the lecture. Passing all assignments is a prerequisite for taking the final written exam. The final grade is determined only by the written exam. Further examination details will be announced by the lecturer at the beginning of the course. In short:
- Passing all assignments (prerequisite for the written exam)
- Passing the written exam

**Lehrveranstaltungen / SWS**
- 4 h lectures
- + 2 h exercises
- = 6 h (weekly)

**Arbeitsaufwand**
- 90 h of classes and exercises
- + 180 h private study and assignments
- = 270 h (= 9 ECTS)

**Modulnote**
The grade is determined by the written exam. Passing all assignments is a prerequisite for taking the written exam. The assignments do not contribute to the final grade. Further examination details will be announced by the lecturer at the beginning of the course.

**Sprache**  English

**Lernziele / Kompetenzen**
- The students know and apply modern software development techniques.
- They are aware of key factors contributing to the complexity of real-world software systems, in particular, software variability, configurability, feature interaction, crosscutting concerns, and how to address them.
- They know how to apply established design and implementation techniques to master software complexity.
- They are aware of advanced design and implementation techniques, including collaboration-based design, mixins/traits, aspects, pointcuts, advice.
- They are aware of advanced quality assurance techniques that take the complexity of real-world software systems into account: variability-aware analysis, sampling, feature-interaction detection, predictive performance modeling, etc.
- They appreciate the role of non-functional properties and know how to predict and optimize software systems regarding these properties.
- They are able to use formal methods to reason about key techniques and properties covered in the lecture.

**Inhalt**
- Domain analysis, feature modeling
- Automated reasoning about software configuration using SAT solvers
• Runtime parameters, design patterns, frameworks
• Version control, build systems, preprocessors
• Collaboration-based design
• Aspects, pointcuts, advice
• Expression problem, preplanning problem, code scattering & tangling, tyranny of the dominant decomposition, inheritance vs. delegation vs. mixin composition
• Feature interaction problem (structural, control- & data-flow, behavioral, non-functional feature interactions)
• Variability-aware analysis and variational program representation (with applications to type checking and static program analysis)
• Sampling (random, coverage)
• Machine learning for software performance prediction and optimization

Literaturhinweise

Lernziele / Kompetenzen

The students become familiar with the standard methods in computer-aided verification. They understand the theoretical foundations and are able to assess the advantages and disadvantages of different methods for a specific verification project. The students gain first experience with manual correctness proofs and with the use of verification tools.

Inhalt

- models of computation and specification languages: temporal logics, automata over infinite objects, process algebra
- deductive verification: proof systems (e.g., Floyd, Hoare, Manna/Pnueli), relative completeness, compositionality
- model checking: complexity of model checking algorithms, symbolic model checking, abstraction case studies

Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
Modulbereich 2

Vertiefungsvorlesungen Cybersecurity
Lernziele / Kompetenzen

Students will be obtaining a basic understanding of advanced concepts of modern cryptography, such as how to modeling security of complex systems, advanced encryption schemes like fully homomorphic encryption and functional encryption, as well as zero-knowledge proofs and multiparty computation.

Inhalt

- Modelling Security for Encryption Schemes
- Proving Security of Encryption Schemes
- Tools and Paradigms for designing Encryption Schemes
- Advanced notions of encryption such as homomorphic encryption, identity based encryption, attribute-based encryption and functional encryption

Literaturhinweise

The teaching material will be in English and it will be announced at the beginning of the lecture.
The goal of this course is to familiarise the students with the variety of algorithmic techniques that are used in cryptanalysis and with the mathematical background underlying these techniques.

The course will be arranged around three main directions:

- Presentation of the cryptographic motivation
- Description of relevant algorithmic techniques
- Application of the algorithms in the cryptographic context

The techniques covered in the course will range from fundamental algorithms such as sorting which are essential in many cryptanalyses to advanced factorisation and discrete logarithm algorithms on finite field and elliptic curves, requiring a working knowledge of number theory.

Literaturhinweise
Automated Debugging

Moduleverantwortliche/r Prof. Dr. Andreas Zeller
Dozent/inn/en Prof. Dr. Andreas Zeller

Zulassungsvoraussetzungen Programmierung 1, Programmierung 2 and Softwarepraktikum

Leistungskontrollen / Prüfungen Projects and mini-tests

Lehrveranstaltungen / SWS
- 2 h lectures
- 2 h tutorial
= 4 h (weekly)

Arbeitsaufwand
- 60 h of classes
- 120 h private study
= 180 h (= 6 ECTS)

Modulnote The module is passed in its entirety if the examination performance has been passed.

Sprache English

Lernziele / Kompetenzen
Finding and fixing software bugs can involve lots of effort. This course addresses this problem by automating software debugging, specifically identifying failure causes, locating bugs, and fixing them. Students learn the basics of systematic debugging, and explore tools and techniques for automated debugging.

Inhalt
- Tracking Problems
- The Scientific Method
- Cause-Effect Chains
- Building a Debugger
- Tracking Inputs
- Assertions and Sanitizers
- Detecting Anomalies
- Statistical Fault Localization
- Generating Tests
- Reducing Failure-Inducing Inputs
- Mining Software Archives
- Fixing the Defect
- Repairing Bugs Automatically
- Managing Bugs

Literaturhinweise
The teaching material consists of text, Python code, and Jupyter Notebooks from the textbook “The Debugging Book” (https://www.debuggingbook.org/), also in English.
### Ethics for Nerds

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</table>

**Modulverantwortliche/r**  
Prof. Dr.-Ing. Holger Hermanns

**Dozent/inn/en**  
Prof. Dr.-Ing. Holger Hermanns  
Kevin Baum  
Sarah Sterz

**Zulassungsvoraussetzungen**  
We expect basic knowledge of propositional and first-order logic, an open mind, and interest to look at computer science in ways you probably are not used to.

**Leistungskontrollen / Prüfungen**  
The details of exam admission and grading are announced at the beginning of each iteration. Typically, participants are graded based on:

- an exam or a re-exam (the better mark counts),
- a short essay where the participant has to argue for or against a moral claim in a topic from computer science.

To get the exam admission, participants usually have to get 50% of the points on weekly exercise sheets.

**Lehrveranstaltungen / SWS**  
2 h lectures  
+ 2 h tutorial  
= 4 h (weekly)

(may be adjusted before the start of each iteration of the course)

**Arbeitsaufwand**  
60 h of classes  
+ 120 h private study  
= 180 h (= 6 ECTS)

**Modulnote**  
Will be determined based on exam performance, essay performance, and possibly exercise outcomes. The exact modalities will be announced at the beginning of the module.

**Sprache**  
English

### Lernziele / Kompetenzen

Many computer scientists will be confronted with morally difficult situations at some point in their career – be it in research, in business, or in industry. This module equips participants with the crucial assets enabling them to recognize such situations and to devise ways to arrive at a justified moral judgment regarding the question what one is permitted to do and what one should better not do. For that, participants will be made familiar with moral theories from philosophy, as well as different Codes of Ethics for computer scientists. Since one can quickly get lost when talking about ethics and morals, it is especially important to talk and argue clearly and precisely. In order to do prepare for that, the module offers substantial training regarding formal and informal argumentation skills enabling participants to argue beyond the level of everyday discussions at bars and parties. In the end, successful participants are able to assess a morally controversial topic from computer science on their own and give a convincing argument for their respective assessments.

The module is intended to always be as clear, precise, and analytic as possible. What you won’t find here is the meaningless bla-bla, needlessly poetic language, and vague and wordy profundity that some people tend to associate with philosophy.
Inhalt

This course covers:

- an introduction to the methods of philosophy, argumentation theory, and the basics of normative as well as applied ethics;
- relevant moral codices issued by professional associations like the ACM, the IEEE, and more;
- starting points to evaluate practices and technologies already in use or not that far away, including for instance: filter bubbles and echo chambers, ML-algorithms as predictive tools, GPS-tracking, CCTV and other tools from surveillance, fitness trackers, big data analysis, autonomous vehicles, lethal autonomous weapons systems and so on;
- an outlook on more futuristic topics like machine ethics, roboethics, and superintelligences;
- and more.

The content of the course is updated regularly to always be up-to-date and cover the currently most relevant topics, technologies, policies, and developments.

Literaturhinweise

Will be announced before the start of the course on the course page.
Lernziele / Kompetenzen

The students will acquire a practical understanding of the security threats a modern Web application is faced with. The students fully comprehend the attack surface of applications and know the necessary countermeasures and mitigations for a wide range of attacks.

Inhalt

- Historical evolution of the Web
- Client-side security (e.g., Cross-Site Scripting, Cross-Site Script Inclusion, Cross-Site Request Forgery)
- User-centric security (e.g., Clickjacking & Phishing)
- Server-side security (e.g., SQL injections, command injections)
- Infrastructure security (e.g., HTTPS & attacks against it)

Literaturhinweise

The teaching material will be in English and it will be announced at the beginning of the lecture.
Lernziele / Kompetenzen

Software has bugs and catching bugs can involve lots of effort. Yet, finding bugs is important especially when these bugs are critical vulnerabilities. This course addresses this problem by automating software testing, specifically by generating tests automatically. Students learn the basics of general testing and security testing and explore the most important tools and techniques for generating software tests.

Inhalt

- Introduction to Software Testing
- Fuzzing: Breaking Things with Random Inputs
- Mutation-Based Fuzzing
- Greybox Fuzzing
- Search-Based Fuzzing
- Fuzzing with Grammars
- Parsing Inputs
- Probabilistic Grammar Fuzzing
- Fuzzing with Generators
- Reducing Failure-Inducing Inputs
- Mining Input Grammars
- Concolic Fuzzing
- Symbolic Fuzzing
- Testing APIs
- Testing Web Applications
- Testing Graphical User Interfaces
- When To Stop Fuzzing

Literaturhinweise

The teaching material consists of text, Python code, and Jupyter Notebooks from the textbook “The Fuzzing Book” (https://www.fuzzing-book.org/) in English.
Machine Learning in Cybersecurity

<table>
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**Modulverantwortliche/r** Prof. Dr. Mario Fritz  
**Dozent/inn/en** Prof. Dr. Mario Fritz

**Zulassungsvoraussetzungen** Data Science/Statistics Course

**Leistungskontrollen / Prüfungen** Übungen, Projekt und mündliche Prüfung

**Lehrveranstaltungen / SWS**  
2 h lectures  
+ 2 h tutorial  
= 4 h (weekly)

**Arbeitsaufwand**  
60 h of classes  
+ 120 h private study  
= 180 h (= 6 ECTS)

**Modulnote** Das Modul ist insgesamt bestanden, wenn die Prüfungsleistungen bestanden wurden.

**Sprache** English

**Lernziele / Kompetenzen**

Students know about the opportunities and risks of applying machine learning in cyber security. They understand a range of attacks and defense strategies and are capable of implementing such techniques. Students are aware of privacy risks of machine learning methods and understand how such risks can be mitigated.

**Inhalt**

- Machine learning methodology in the context of cyber security
- Applications and opportunities of learning in cyber security
- Risks and attacks on machine learning in cyber security
- Malware classification
- Anomaly detection
- Intrusion detection
- Evasion attacks
- Model stealing
- Privacy risks and attacks
- Privacy protection

**Literaturhinweise**

The teaching material will be in English and it will be announced at the beginning of the lecture.
### Mobile Security (MOS)

<table>
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**Modulverantwortliche/r:** Dr. Sven Bugiel  
**Dozent/inn/en:** Dr. Sven Bugiel  
**Zulassungsvoraussetzungen:** Foundations of Cybersecurity 1 and 2, Programmierung 2 (recommended)  
**Leistungskontrollen / Prüfungen:** Schriftliche Abschlussklausur

**Lehrveranstaltungen / SWS:**  
- 2 h lectures  
- 2 h tutorial  
  = 4 h (weekly)

**Arbeitsaufwand:**  
- 60 h of classes  
- 120 h private study  
  = 180 h (= 6 ECTS)

**Modulnote:** Das Modul ist insgesamt bestanden, wenn die Prüfungsleistung bestanden wurde.

**Sprache:** English

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**Lernziele / Kompetenzen**

This advanced lecture deals with different, fundamental aspects of mobile operating systems and application security, with a strong focus on the popular, open-source Android OS and its ecosystem. In general, the awareness and understanding of the students for security and privacy problems in this area is increased. The students learn to tackle current security and privacy issues on smartphones from the perspectives of different security principals in the smartphone ecosystem: end-users, app developers, market operators, system vendors, third parties (like companies).

Central questions of this course are:

- What is the threat model from the different principals’ perspectives?  
- How are the fundamental design patterns of secure systems and security best practices realized in the design of smartphone operating systems? And how does the multi-layered software stack (i.e., middleware on top of the OS) influence this design?  
- How are hardware security primitives, such as Trusted Execution Environments, and trusted computing concepts integrated into those designs?  
- What are the techniques and solutions market operators have at hand to improve the overall ecosystem’s hygiene?  
- Which problems and solutions did security research in this area identify in the past half-decade?  
- Which techniques have been developed to empower the end-users to protect their privacy?

The lectures are accompanied by exercises to re-enforce the theoretical concepts and to provide an environment for hands-on experience for mobile security on the Android platform. Additionally, a short course project should give hands-on experience in extending Android’s security architecture with a simple custom mechanism for access control enforcement.

**Inhalt**

- Security concepts and introduction to Android’s security architecture  
- Access control and permissions  
- Role of Binder IPC in the security architecture  
- Mandatory access control  
- Compartmentalization  
- Advanced attacks and problems
• SSL and WebViews
• Application-layer security extensions
• Smart Home IoT
• Hardware-based mobile platform security
• Course project: Security extension to the Android Open Source Project

Literaturhinweise

The teaching material will be in English and it will consist of slides as well as book chapters.
Obfuscation

Lernziele / Kompetenzen

Obtain a fundamental understanding of how obfuscation can be defined and constructed using cryptographic notions and techniques. Study the mathematical structures and underlying hardness assumptions on which current obfuscation candidates are based.

Inhalt

In software design, obfuscation generally refers to various techniques which make computer code unintelligible, or make it hard to reverse engineer program code. Such techniques have been used for decades in an attempt to protect proprietary algorithms in commercial software. Unfortunately, commercially available obfuscation tools are typically broken within a very short time of their introduction.

From a scientific perspective, this raises the question whether the task of obfuscation is possible at all, or whether any conceivable obfuscation scheme can be broken. To approach this question, we first need to agree on a suitable notion of what it means to break an obfuscation scheme. This question was first addressed by a seminal work of Barak et al. (CRYPTO 2001) who considered several ways of defining security for obfuscation schemes.

In this course, we will take a comprehensive tour through the realm of cryptographically secure obfuscation. We will start by surveying the initial impossibility results, and see how they can be circumvented by weakening the security requirements in a meaningful way. We will proceed to show how obfuscation became a central hub of modern cryptography, on which essentially any advanced notion of proof systems and encryption can be based.

Literaturhinweise
Parameterized Verification

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**Modulverantwortliche/r** Dr. Swen Jacobs

**Dozent/inn/en** Dr. Swen Jacobs

**Zulassungsvoraussetzungen** The course picks up on some of the topics of the core lecture "Verification", which is a recommended prerequisite for this course.

**Leistungskontrollen / Prüfungen** Passing a written exam (re-exam can be oral, if any)

**Lehrveranstaltungen / SWS**
- 2 h lectures
- + 2 h tutorial
  = 4 h (weekly)

**Arbeitsaufwand**
- 60 h of classes
- + 120 h private study
  = 180 h (= 6 ECTS)

**Modulnote** Determined by the performance in exams

**Sprache**

**Lernziele / Kompetenzen**

The course is aimed at students interested in the theoretical concepts behind parameterized verification, which generalize system models, specification formalisms and proof methods from standard verification approaches.

**Inhalt**

We consider the problem of providing correctness and security guarantees for systems that scale with some parameter, e.g., the number of nodes in a network, the number of concurrent processes in a multi-threaded program, or the size of a data structure that a program operates on. Most systems are expected to scale in one or several parameters, but correctness and security guarantees are usually only given for fixed parameter values. In contrast, parameterized verification is the problem of obtaining correctness guarantees for all parameter values. In this course, we will look at methods for parameterized verification and investigate their capabilities and limitations.

**Literaturhinweise**

The course is based on "Decidability of Parameterized Verification" by Bloem et al., augmented with selected research papers.
Physical-Layer Security

Studiensem. | Regelst.sem. | Turnus | Dauer | SWS | ECTS
---|---|---|---|---|---
1-3 | 4 | occasional | 1 semester | 4 | 6

**Modulverantwortliche/r** Dr. Nils-Ole Tippenhauer

**Dozent/inn/en** Dr. Nils-Ole Tippenhauer

**Zulassungsvoraussetzungen** Security or Foundations of Cyber Security I + II

**Leistungskontrollen / Prüfungen** Übungen und schriftliche Abschlussklausur

**Lehrveranstaltungen / SWS**
- 2 h lectures
- + 2 h tutorial
- = 4 h (weekly)

**Arbeitsaufwand**
- 60 h of classes
- + 120 h private study
- = 180 h (= 6 ECTS)

**Modulnote** Das Modul ist insgesamt bestanden, wenn die Prüfungsleistung bestanden wurde.

**Sprache** English

**Lernziele / Kompetenzen**
- Classify and describe common physical-layer attacks and countermeasures
- Apply known side-channel attacks, e.g., simple power analysis
- Model, analyze, and simulate physical-layer attacks and defenses for wireless communications (e.g., eavesdropping, jamming, manipulation)
- Classify and describe countermeasures such as distance bounding protocols to prevent relay attacks
- Evaluate the security of existing cyber-physical systems against physical-layer attacks
- Classify and describe security issues and solutions for industrial control systems

**Inhalt**

The lecture will cover three main topic areas: attacks (and countermeasures) that leverage physical channels (e.g., side-channel attacks), attacks (and countermeasures) involving wireless communications (e.g., jamming, manipulation, and forwarding), and security for cyber-physical systems (such as industrial control systems).

Selected list of topics:
- Relay attacks
- Distance Bounding
- Physical-Layer Identification
- Wireless eavesdropping and manipulations
- GPS spoofing and countermeasures
- Industrial Control System security, attacks and countermeasures
- Security issues related to PLC logic applications, proprietary industrial protocols and end devices

**Literaturhinweise**

The teaching material will be in English and will be announced at the beginning of the lecture.
Weitere Informationen

While the lecture will touch physical-layer concepts such as (wireless) signal processing, no background in that area is assumed. Exercises will require students to run Linux applications (e.g., via a virtual machine).
Lernziele / Kompetenzen

Digital technologies have become an essential part of our day to day live. While often beneficial, these technologies also bring great privacy risks. In this course you will learn how to mitigate these risks by design privacy-friendly systems and how to evaluate the privacy-protections offered by systems.

To reason about the privacy of systems you will learn how to define desirable privacy properties and how to reason about privacy attackers. Privacy can be violated both at the application level (i.e., what data parties exchange) as well as on the meta-data level (i.e., how parties exchange data). You will learn about techniques to offer protection at both of these layers.

On the application layer, we’ll discuss cryptographic techniques such as secure multi-party computation, homomorphic encryption and anonymous authentication that together can be used to ensure privacy at the application layer. We will also discuss data anonymisation techniques such as k-anonymity and differential privacy to enable privacy-friendly data publishing. On the meta-data level, we’ll explore techniques for anonymous communication, censorship resistance, (browser) tracking and location privacy.

At the end of this course you will be able to:

- Explain basic building-blocks for designing privacy-friendly systems
- Combine these building blocks to solve simple problems while maintaining privacy
- Evaluate the privacy of simple proposed systems.

Inhalt

- Introduction to privacy
- Secure Multi-party computation
• (Fully) Homomorphic encryption
• Privacy-preserving authentication
• Anonymous communication
• Censorship resistance
• Protected data release and differential privacy
• Tracking
• Location Privacy

**Literaturhinweise**

The teaching material will be in English and it will be announced at the beginning of the lecture.
Reactive Synthesis

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Modulverantwortliche/r  Dr. Swen Jacobs
Dozent/inn/en  Dr. Swen Jacobs

Zulassungsvoraussetzungen  Grundzüge der Theoretischen Informatik

Leistungskontrollen / Prüfungen  Projekt und schriftliche Abschlussklausur

Lehrveranstaltungen / SWS  2 h lectures
+ 2 h tutorial
= 4 h (weekly)

Arbeitsaufwand  60 h of classes
+ 120 h private study
= 180 h (= 6 ECTS)

Modulnote  Das Modul ist insgesamt bestanden, wenn die Prüfungsleistung bestanden wurde.

Sprache  English

Lernziele / Kompetenzen

Students will gain an understanding of reactive synthesis in its full breadth, ranging from its theoretical formalization as an infinite game to efficient algorithms and data structures to solve the synthesis problem, and in the implementation of state-of-the-art algorithms for practically relevant and challenging problems.

Inhalt

- State of the art in reactive synthesis
- Formalization of reactive synthesis problems as an infinite game
- Different types of infinite games
- Solving infinite games
- Efficient algorithms and data structures for solving games
- Implementation of reactive synthesis tools/game solvers

Literaturhinweise

The teaching material will be in English and it will be announced at the beginning of the lecture.
Recht der Cybersicherheit – Datenschutzrechtliche Aspekte

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**Modulverantwortliche/r**  
Prof. Dr. Christoph Sorge

**Dozent/inn/en**  
Prof. Dr. Christoph Sorge

**Zulassungsvoraussetzungen**  
Keine

**Leistungskontrollen / Prüfungen**  
Abschlussklausur bzw. mündliche (Nach-)Prüfung

**Lehrveranstaltungen / SWS**
- 2 h Vorlesungen
  + 2 h Übungen
  = 4 h (wöchentlich)

**Arbeitsaufwand**
- 60 h Präsenzstudium
  + 120 h Eigenstudium
  = 180 h (= 6 ECTS)

**Modulnote**  
Wird aus Leistung in Abschlussklausur bzw. Nachprüfung ermittelt.

**Sprache**  
i.d.R. Deutsch; wird zu Beginn der Veranstaltung bekannt gegeben

**Lernziele / Kompetenzen**

- Erarbeitung grundlegender juristischer Methodenkenntnisse, daraus ableitend grundlegende Befähigung sich weiteres juristisches Grundlagenwissen mit Hilfe von Literatur anzeignen
- Vermittlung von Kenntnissen in rechtlichen Teilbereichen, schwerpunktmäßig im Datenschutzrecht, aber auch von einzelnen Aspekten des Urheber-, Patent- und IT-Sicherheitsrechts

**Inhalt**

- Grundlagen juristischer Methodik
- Einführung in das europäische Datenschutzrecht
- Grundlagen des IT-Sicherheitsrechts
- Grundlagen des Urheber- und Patentrechts

**Literaturhinweise**

Bekanntgabe im Rahmen der Vorlesung, sowie auf der Website der Vorlesung.
Recht der Cybersicherheit – Strafrechtliche Aspekte RdC-SR

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Modulverantwortliche/r Dr. Stephanie Vogelgesang
Dozent/inn/en Dr. Stephanie Vogelgesang

Zulassungsvoraussetzungen Keine

Leistungskontrollen / Prüfungen Abschlussklausur bzw. mündliche (Nach-)Prüfung

Lehrveranstaltungen / SWS 2 h Vorlesungen
+ 2 h Übungen
= 4 h (wöchentlich)

Arbeitsaufwand 60 h Präsenzstudium
+ 120 h Eigenstudium
= 180 h (= 6 ECTS)

Modulnote Wird aus Leistung in Abschlussklausur bzw. Nachprüfung ermittelt.
Sprache i.d.R. Deutsch; wird zu Beginn der Veranstaltung bekannt gegeben

Lernziele / Kompetenzen

Die Vorlesung soll Informatikern und Studierenden verwandter Fächer einen Einblick in das juristische Denken und Arbeiten geben. Neben allgemeinen Konzepten werden exemplarisch Rechtsgebiete, die für berufliche Tätigkeiten im Bereich Cyber-sicherheit besonders relevant sein dürften, behandelt.


Inhalt

• Überblick über Rechtsgebiete
• Grundlagen juristischer Methodik
• Einführung in das Strafrecht und Strafprozessrecht
• Überblick über Cyberangriffe sowie deren strafrechtliche Bewertung

Literaturhinweise

Bekanntgabe im Rahmen der Vorlesung, sowie auf der Website der Vorlesung.
Reverse Engineering and Exploit Development for Embedded Systems  RExp4Em-Sys

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Modulverantwortliche/r  Dr. Ali Abbasi
Dozent/inn/en  Dr. Ali Abbasi

Zulassungsvoraussetzungen  An extensive background on software security and a background on embedded systems are recommended.

Leistungskontrollen / Prüfungen
- Regular attendance at classes and tutorials.
- Successful completion of a course final project (Project due approximately 2 weeks).
- Score at least 50% on the final oral exam (which is based on your final project).
- To be admitted to the exam, you must achieve at least 50% of the points from the exercises.

Lehrveranstaltungen / SWS  Daily lectures followed by daily tutorial and exercises

Arbeitshaftung  60 h of lectures and exercises
+ 120 h project work
= 180 h (= 6 ECTS)

Modulnote  Will be determined from performance in oral exam, exercise tasks and final project.
The exact modalities will be announced at the beginning of the module.

Sprache  English

Lernziele / Kompetenzen

In this course, we will work toward understanding the fundamentals of developing software/hardware exploits against embedded systems. We will cover topics such as firmware extraction modification, and different hardware serial protocols. We also cover topics such as exploit development for embedded devices and write exploits for vulnerabilities such as uninitialized stack variables, off-by-one bugs, Use-after-free, and utilize techniques such as ROP, Signal-oriented programming, to attack embedded systems. We also attack micro-controllers and try to extract secrets from them by utilizing reverse-engineering techniques and firmware patching. Finally, we perform fuzz-testing on embedded firmware via re-hosting.

Inhalt

1. Software security vulnerabilities in embedded systems 1
2. Software security vulnerabilities in embedded systems 2
3. Software security vulnerabilities in embedded systems 3
4. Introduction to Firmware and Peripheral Register Configuration
5. Embedded Hardware Peripherals
6. Binary and Firmware Emulation
7. Ghidra and Reverse Engineering
8. Fuzzing and Firmware Patching
9. Fuzzing 2
10. Real-World Firmware Exploitation and Project QA

Literaturhinweise

Will be announced before the start of the course on the course page on the Internet.
Secure Web Development

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**Modulverantwortliche/r** Dr. Nils-Ole Tippenhauer  
**Dozent/inn/en** Dr. Nils-Ole Tippenhauer  

**Zulassungsvoraussetzungen** keine  

**Leistungskontrollen / Prüfungen** Projekt und schriftliche Abschlussklausur  

**Lehrveranstaltungen / SWS**  
- 2 h lectures  
+ 2 h tutorial  
= 4 h (weekly)  

**Arbeitsaufwand**  
- 60 h of classes  
+ 120 h private study  
= 180 h (= 6 ECTS)  

**Modulnote** Das Modul ist insgesamt bestanden, wenn die Prüfungsleistung bestanden wurde.  

**Sprache** English

**Lernziele / Kompetenzen**

Students will learn principles, best-practices, and tools to build secure web applications. Also, students will acquire deep understanding of existing vulnerabilities and security threats.

**Inhalt**

- Basics on secure software engineering and development life-cycle  
- Architecture of modern web application  
- Secure coding and coding patterns  
- Security of the HTTP message processing pipeline  
- Known threats and vulnerabilities  
- (Mini) BiBiFi challenges (Build it, Break it, Fix it)

**Literaturhinweise**

Teaching material and notes will be in English and announced at the beginning of the lecture.

**Weitere Informationen**

Given the limited resources available for this lecture, the course is limited to 20 seats.
Modulverantwortliche/r  Dr. Michael Schwarz
Dozent/inn/en  Dr. Michael Schwarz
Zulassungsvoraussetzungen  A background in the basics of operating systems and in programming C is recommended
Leistungskontrollen / Prüfungen  project and written exam
Lehrveranstaltungen / SWS  2 h lectures  
+ 2 h tutorial  
= 4 h (weekly)
Arbeitsaufwand  60 h of classes  
+ 120 h private study  
= 180 h (= 6 ECTS)
Modulnote  Will be determined from performance in exams, exercises, and practical tasks. The exact modalities will be announced at the beginning of the module.
Sprache  English

Lernziele / Kompetenzen
Students will acquire both a theoretical and practical understanding of microarchitectural attacks, such as side-channel attacks, transient-execution attacks, and software-based fault attacks. The students will understand the attack surface for these types of attacks and learn how such attacks can be mitigated on the hardware, operating system, and software layer. Moreover, students will acquire a more in-depth understanding of how modern CPUs work internally.

The lectures are accompanied by exercises to apply the theoretical concepts in a practical setting and get hands-on experiences with side-channel attacks and their mitigations.

Inhalt
• Basic introduction to the CPU microarchitecture and side channels
• Software-based side-channel attacks (e.g., cache attacks, timing attacks)
• Trusted execution environments and their attack surface (e.g., controlled-channel attacks)
• Transient execution attacks (e.g., Meltdown, Spectre, ZombieLoad)
• Software-based fault attacks (e.g., Rowhammer, Plundervolt)
• Overview of various other types of side channels
• Mitigation strategies in software and hardware

Literaturhinweise
The teaching material will be in English and it will be announced at the beginning of the lecture.
Usable Security and Privacy

Modulverantwortliche/r  Dr. Katharina Krombholz
Dozent/inn/en  Dr. Katharina Krombholz

Zulassungsvoraussetzungen  Foundations of Cybersecurity 1 and 2 or the core lecture Security and knowledge in statistics are highly recommended. A deep understanding of the topics covered in these lectures as well as a good understanding of statistics is necessary.

Leistungskontrollen / Prüfungen
• Regular attendance of classes and tutorials & office hours.
• Assignments during the semester
• Final exam
• A re-exam takes place before the start of lectures in the following semester for students who failed in the final exam or did not participate in the final exam

Lehrveranstaltungen / SWS
2 h lectures
+ 2 h tutorial or office hours
= 4 h (weekly)

Arbeitsaufwand
60 h of classes
+ 120 h private study
= 180 h (= 6 ECTS)

Modulnote  Will be determined from performance in the exam and the exercises. The exact modalities will be announced at the beginning of the module.

Sprache  English

Lernziele / Kompetenzen

In this lecture, students will learn about human-centric aspects of IT security. Besides research and design methods, students will learn about hot topics in usable security such as authentication, confidentiality and privacy. In particular, they will learn to

• design user studies to study how humans interact with security & privacy technology with respect to threat models,
• collect, understand, evaluate qualitative & quantitative data,
• interpret results and draw conclusions based on your data,
• design new security and privacy technology that is better tied to the users’ needs and values.

Inhalt

• Qualitative Research Methods
• Quantitative Research Methods
• Statistics
• User Study Design and Ethics
• Design Methods
• Surveillance
• Privacy
• Authentication
• Encryption
Literaturhinweise

Will be announced before the start of the course on the course page on the internet.

Weitere Informationen

Occasionally, this course is offered as a three week block course before the lectures of the summer semester. In this case, lecture and tutorial distribution as well as examination will vary and be communicated with the students on the course page on the internet. This module was formerly also known as Usable Security.
Modulbereich 3

Seminar Cybersecurity
Seminar

<table>
<thead>
<tr>
<th>Studiensem.</th>
<th>Regelst.sem.</th>
<th>Turnus</th>
<th>Dauer</th>
<th>SWS</th>
<th>ECTS</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>4</td>
<td>jedes Semester</td>
<td>1 Semester</td>
<td>2</td>
<td>7</td>
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</tbody>
</table>

**Modulverantwortliche/r** Studiendekan der Fakultät Mathematik und Informatik  
**Studienbeauftragter der Informatik**

**Dozent/inn/en** Dozent/inn/en der Fachrichtung

**Zulassungsvoraussetzungen** Grundlegende Kenntnisse im jeweiligen Teilbereich des Studienganges.

**Leistungskontrollen / Prüfungen**
- Thematischer Vortrag mit anschließender Diskussion
- Aktive Teilnahme an der Diskussion
- Gegebenenfalls schriftliche Ausarbeitung oder Projekt

**Lehrveranstaltungen / SWS**
- 2 SWS Seminar

**Arbeitsaufwand**
- 30 h Präsenzstudium
- + 180 h Eigenstudium
- = 210 h (= 7 ECTS)


**Sprache** Deutsch oder Englisch

**Lernziele / Kompetenzen**

Die Studierenden haben am Ende der Veranstaltung vor allem ein tiefes Verständnis aktueller oder fundamentaler Aspekte eines spezifischen Teilbereiches der Informatik erlangt.

Sie haben weitere Kompetenz im eigenständigen wissenschaftlichen Recherchieren, Einordnen, Zusammenfassen, Diskutieren, Kritisieren und Präsentieren von wissenschaftlichen Erkenntnissen gewonnen.

**Inhalt**

Weitgehend selbstständiges Erarbeiten des Seminarthemas:
- Lesen und Verstehen wissenschaftlicher Arbeiten
- Analyse und Bewertung wissenschaftlicher Aufsätze
- Diskutieren der Arbeiten in der Gruppe
- Analysieren, Zusammenfassen und Wiedergeben des spezifischen Themas
- Erarbeiten gemeinsamer Standards für wissenschaftliches Arbeit
- Präsentationstechnik

Spezifische Vertiefung in Bezug auf das individuelle Thema des Seminars.

Der typische Ablauf eines Seminars ist üblicherweise wie folgt:
- Vorbereitende Gespräche zur Themenauswahl
- Regelmäßige Treffen mit Diskussion ausgewählter Beiträge
- ggf. Bearbeitung eines themenbegleitenden Projekts
- Vortrag und ggf. Ausarbeitung zu einem der Beiträge
**Literaturhinweise**

Material wird dem Thema entsprechend ausgewählt.

**Weitere Informationen**

Die jeweils zur Verfügung stehenden Seminare werden vor Beginn des Semesters angekündigt und unterscheiden sich je nach Studiengang.
Modulbereich 4

Master-Seminar und -Arbeit
### Module Responsible
Dean of Studies of the Faculty of Mathematics and Computer Science

### Study Representative
Study representative of computer science

### Admission Requirements
Acquisition of at least 30 CP

### Assessment Criteria / Examinations
- Preparation of the relevant scientific literature
- Written elaboration of the topic of the master thesis
- Presentation about the planned topic with subsequent discussion
- Active participation in the discussion

### Lecture Sessions / SWS
2 h seminar (weekly)

### Working Hours
- 30 h seminar
- + 40 h contact with supervisor
- + 290 h private study
- = 360 h (= 12 ECTS)

### Module Grade
graded

### Language
English or German

### Learning Objectives / Competencies
The Master Seminar sets the ground for carrying out independent research within the context of an appropriately demanding research area. This area provides sufficient room for developing one's own scientific ideas.

At the end of the Master Seminar, the basics ingredients needed to embark on a successful Master thesis project have been explored and discussed with peers, and the main scientific solution techniques are established.

The Master Seminar thus prepares the topic of the Master thesis. It does so while deepening the students' capabilities to perform a scientific discourse. These capabilities are practiced by active participation in a reading group. This reading group explores and discusses scientifically demanding topics of a coherent subject area.

### Content
The methods of computer science are systematically applied, on the basis of the "state-of-the-art".

### Literature Notes
Scientific articles corresponding to the topic area in close consultation with the lecturer.
### Master Thesis

<table>
<thead>
<tr>
<th>Studiensem.</th>
<th>Regelst. sem.</th>
<th>Turnus</th>
<th>Dauer</th>
<th>SWS</th>
<th>ECTS</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>4</td>
<td>every semester</td>
<td>6 months</td>
<td>-</td>
<td>30</td>
</tr>
</tbody>
</table>

- **Modulverantwortliche/r**: Dean of Studies of the Faculty of Mathematics and Computer Science
  - Study representative of computer science

- **Dozent/innen**: Professors of the department

- **Zulassungsvoraussetzungen**: Successful completion of the Master Seminar

- **Leistungskontrollen / Prüfungen**: Written elaboration in form of a scientific paper. It describes the scientific findings as well as the way leading to these findings. It contains justifications for decisions regarding chosen methods for the thesis and discarded alternatives. The student’s own substantial contribution to the achieved results has to be evident. In addition, the student presents his work in a colloquium, in which the scientific quality and the scientific independence of his achievements are evaluated.

- **Lehrveranstaltungen / SWS**: none

- **Arbeitsaufwand**: 50 h contact with supervisor
  + 850 h private study
  = 900 h (= 30 ECTS)

- **Modulnote**: Grading of the Master Thesis

- **Sprache**: English or German

### Lernziele / Kompetenzen

In the master thesis the student demonstrates his ability to perform independent scientific work focusing on an adequately challenging topic prepared in the master seminar.

### Inhalt

In the master thesis the student demonstrates his ability to perform independent scientific work focusing on an adequately challenging topic prepared in the master seminar.

### Literaturhinweise

According to the topic