STUDENT FOR INTERNSHIP (F/M) - SYSTEM DEBUGGER ENGINEERING
MUNICH, JOB NUMBER JR0048379

Job Description
The Debugger and Trace Tools team is primary located in Munich/Germany. Being part of Intel's Software and Service Group, its responsibility is the development of debuggers and trace tool products being optimized for the Intel® architectures. These debuggers and products are used to create applications for the next generation of desktop computers, servers and mobile internet devices in conjunction with multiple platforms and operating systems. As an intern in our team, you will be working on interesting and challenging projects inside our software stack, spanning the wide range from the support of latest micro-architecture features up to debugger graphical user interface extensions. Interacting closely with the software tools development and QA engineers you will complete projects according to your depth of knowledge.

Qualifications
You have to be a student in Computer Science, Computer Engineering or a related discipline. Additional qualifications include:
- Skills in SW development with C/C++ and/or Java
- Good team player and communication skills
- Good skills in English language

The following qualifications would be an added advantage:
- Skills in commercial software engineering
- Skills in open source software engineering
- Skills in multithreaded applications development
- Skills with C/C++, or Java SW development tools on Linux®, Windows® or Mac OS®
- Skills in scripting languages like Python
- Software architecture knowledge
- Computer architectural knowledge